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Email: joel@jbernarte.com Portfolio: www.jbernarte.com

work experience

Visual Designer, Sr. Staff March 2007 – Currently employed

Qualcomm

5565 Morehouse Dr San Diego, Ca 92121

Responsible for conceptualizing and designing user interfaces for Qualcomm's R&D department. Create and illustrate icons and storyboards. Prepare files and graphics for demos. Create logos and identity for products. Create 3D models and edit videos for demos.

Senior Designer October 2003 - August 2005

SkillJam Technologies 6300 Wilshire Blvd. suite 1700 Los Angeles, Ca 90048

Responsible for conceptualizing and designing promotional pieces for the websites. Create and develop promotional flash shorts. Create and prepare graphics for the corporate and partner sites. Edit HTML and ASP files. Build Splash Pages and Newsletters. Illustrate game graphics and icons.

freelance Evalongoria.com

Tiny Charms

Full flash website with Javascript integration and HTML.

Game graphics and icons for Tmobile's Sidekick phone.

education California State University Northridge

1996-2000

Bachelor of Arts, Graphic Design Major Courses: Graphic Design (Computer Graphics) Desktop Publishing (Macintosh & IBM) Web Design (Dreamweaver, Flash) Illustration (Illustration, Figure Drawing) Fox Mobile

"My Name is Earl" mobile wallpapers.

Kasiljeans.com

Identity package including logo and business cards. Design website and flash intro.

Glendale Community College

2002

Courses: 3D animation (Maya 4.0) Motion Graphics (After Effects 5.5)

Senior Visual Designer August 2005 – March 2007

Tandberg Television 12910 Culver Blvd. Suite B Los Angeles, Ca 90066

Responsible for conceptualizing and designing Interactive Television user interfaces for web and cable set top boxes. Projects include: "Numb3rs", "Emmys", "Press Your Luck", "Who wants to be a Millionaire", "Golden Globes", "The Weather Channel", and etc.

Lead Designer July 2000 - May 2002

Liberty Livewire ISG - Interactive Services Group 7080 Hollywood Blvd 4th floor Hollywood, Ca 90028

Responsible for conceptualizing and designing interactive games and websites for web-based Interactive Television. Create and develop animated characters for each project. Built and maintained the corporate site. Projects include: Discovery Channel's "Dinoweek", Starz/Encore's Presentation of "The Sixth Sense", TLC's "Junkyard Wars", NBA, NFL, NHL, Fox's TV Series "24", CBS's "The Price is Right"

Downloadio.com

Identity package including logo and web design.

SaySwap.com

Identity package including logo and web design.

Extensive knowledge in both the Machintosh and PC platforms.

Software Applications: Photoshop, Illustrator, Flash, Maya, After Effects, Dreamweaver, Image Ready, Quark Xpress

references

Richard Lankford Visual Designer, Staff 5565 Morehouse Dr San Diego, CA 92121 703.868.8454 Charles Drueco Art Director 1440 Broadway New York, NY 10018 347.421.2303 Paul Lafata Visual Designer, Mgr 5575 Morehouse Dr San Diego, CA 92121 858.401.3432